METHOD AND SYSTEM FOR DYNAMIC CONFIGURATION OF INTERCEPTORS IN A CLIENT-SERVER ENVIRONMENT

ABSTRACT

A computer implemented method/system of creating and managing one or more interceptors. The method comprises the steps of intrinsically chaining the interceptors, and storing state information, in at least one of the chained interceptors, directed to a reference to the next interceptor. A server computer in a client-sever environment that includes a processor configured to generate one or more interceptors and to intrinsically chain the interceptors, and a memory associated with at least one of the chained interceptors and configured to store state information directed to a reference to the next interceptor thereof. The method/system, in various embodiments, includes dissimilar interceptors, callbacks, and flyweight pattern weighting.